

Reg No.: \_\_\_\_\_

Name: \_\_\_\_\_

**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
**SIXTH SEMESTER B.TECH DEGREE EXAMINATION, APRIL 2018**

**Course Code: CS304**

**Course Name: COMPILER DESIGN (CS, IT)**

Max. Marks: 100

Duration: 3 Hours

**PART A**

*Answer all questions, each carries 3 marks.*

Marks

- |   |  |     |
|---|--|-----|
| 1 | Draw the transition diagram for the regular definition,<br>$\text{relop} \rightarrow <   <=   =   <>   >=   >$ | (3) |
| 2 | With an example source language statement, explain tokens, lexemes and patterns.                               | (3) |
| 3 | Define LL(1) grammars.   | (3) |
| 4 | Is the grammar $S \rightarrow S(S)S / \epsilon$ ambiguous? Justify your answer.                                | (3) |

**PART B**

*Answer any two full questions, each carries 9 marks.*

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|---|--|-----|
| 5 | a) Apply bootstrapping to develop a compiler for a new high level language P on machine N.   | (3) |
|   | b) Now I have a compiler for P on machine N. Apply bootstrapping to obtain a compiler for P on machine M.  | (4) |
|   | c) Define cross-compilers.   | (2) |
| 6 | a) Consider the following grammar<br>$E \rightarrow E \text{ or } T \mid T$<br>$T \rightarrow T \text{ and } F \mid F$<br>$F \rightarrow \text{not } F \mid (E) \mid \text{true} \mid \text{false}$                        | (2) |
|   | (i) Remove left recursion from the grammar.  | (4) |
|   | (ii) Construct a predictive parsing table.   | (3) |
|   | (iii) Justify the statement “The grammar is LL(1)”.  | (3) |
| 7 | a) Design a recursive descent parser for the grammar $S \rightarrow cAd, A \rightarrow ab / b$   | (5) |
|   | b) For a source language statement $a = b * c - 2$ , where a, b and c are float variables, * and – represents multiplication and subtraction on same data types, show the input and output at each of the compiler phases. | (4) |

**PART C**

*Answer all questions, each carries 3 marks.*

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|---|---|-----|
| 8 | Compute the FIRST and FOLLOW for the following Grammar. | (3) |
|---|---|-----|

$S \rightarrow Bb/Cd \quad B \rightarrow aB/\epsilon \quad C \rightarrow cC/\epsilon$

- 9 Demonstrate the identification of handles in operator precedence parsing? (3)
- 10 Design a Syntax Directed Definition for a Desk calculator that prints the result. (3)
- 11 Describe the type checking of functions. (3)

#### PART D

*Answer any two full questions, each carries 9 marks.*

- 12 a) Construct canonical LR(0) collection of items for the grammar below. (5)
  - $S \rightarrow L = R$
  - $S \rightarrow R$
  - $L \rightarrow * R$
  - $L \rightarrow id$
  - $R \rightarrow L$

Also identify a shift reduce conflict in the LR(0) collection constructed above.

- b) Define S-attributed and L-attributed definitions. Give an example each. (4)
- 13 a) Explain bottom- up evaluation of S- attributed definitions. (5)
- b) With an SDD for a desk calculator, give the appropriate code to be executed at each reduction in the LR parser designed for the calculator. Also give the annotated parse tree for the expression  $(3*5) - 2$ . (4)
- 14 a) Construct LALR parse table for the grammar  $S \rightarrow CC, C \rightarrow cC|d$  (9)

#### PART E

*Answer any four full questions, each carries 10 marks.*

- 15 a) Write syntax directed definitions to construct syntax tree and three address code for assignment statements. (10)
- 16 a) Explain quadruples and triples with an example each. (5)
- b) Construct the syntax tree and then draw the DAG for the statement  

$$e := (a*b) + (c-d) * (a*b)$$
 (5)
- 17 a) Explain static allocation and heap allocation strategies. (10)
- 18 a) With an example each explain the following loop optimization techniques: (i) Code motion (ii) Induction variable elimination and (iii) strength reduction (10)
- 19 a) Explain any two issues in the design of a code generator. (5)
- b) Explain the optimization of basic blocks. (5)
- 20 a) Write the Code Generation Algorithm and explain the *getreg* function. (6)
- b) Generate a code sequence for the assignment  $d = (a-b) + (a-c) + (a-c)$  (4)

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