Course co	de Course Name	L-T-P- Credits	Year of Introduction			
IT364	Software Project Management	3-0-0-3	2016			
 Course Objectives To develop awareness regarding the theoretical and methodological issues related to software project management. To develop software projects based on current technologies. 						
Syllabus Introduction to software engineering- Phases in Software development. Process models- prescriptive process models- Specialised process models- The unified process- Agile development- Agile development models. Project management concepts. Process and project metrics- Estimation for software projects- Software project estimation, decomposition techniques. Empirical estimation models- Task set- Scheduling. Risk management- The RMMM Plan. Software Configuration Management - The SCM Repository - The SCM Process. Software quality assurance- Formal Approaches to SQA. Statistical Software Quality Assurance- Six Sigma for Software Engineering. Software Reliability. The ISO 9000 Quality Standards The SQA Plan Software process						
improveme	ent- The CMMI, SPI Return on Investment. SPI trer	ds.	-			
Expected	Outcome					
 After the successful completion of the course students will be able to Identify the theoretical and methodological issues involved in modern software engineering project management Develop the transferable skills in logical analysis, communication and project management necessary for working within a team. Translate a specification to a design, and identify the components to build the architecture for a given problem, using an appropriate software engineering methodology. Select and use project management frameworks that ensure successful outcomes. Develop software projects based on current technologies, by managing resources economically and keeping ethical values. References Roger S. Pressman, Software Engineering, 8/e, McGraw Hill, 2014. Ian Sommervile, Software Engineering, 7/e, University of Lancastor, Pearson Education, 2004. Bob Huges, Mike Cotterell, Rajib Mall, Software Project Management, 8/e, McGraw Hill, 						
 2015. 4. Walker Royce, Software Project Management : A Unified Frame Work, Pearson Education. 						
Course Plan						
Module	Contents	Н	ours Exam Marks			
I e	Introduction to software engineering- scope engineering, historical aspects, economic aspects, aspects, specification and design aspects, team aspects. Layered technology, processes, method	of software maintenance programming s and tools.	3 15%			

	Phasas in Software development		
	Phases in Software development.		
	Process models- prescriptive process models- waterfall model, incremental models, evolutionary models, and concurrent models. Specialised process models- component based development, formal methods model, aspect oriented software development. The unified process, personal and team process models.	4	
Π	Agiledevelopment- agility, agileprocess.Extreme Extreme programming- XP Values, The XP Process, Industrial XP, The XP Debate.XP Debate.Agiledevelopment models-Adaptive Software Development (ASD), Scrum, Dynamic Systems Development Method (DSDM), Crystal, Feature Driven Development (FDD), Lean Software Development (LSD), Agile Modeling (AM) , Agile Unified Process (AUP).		15%
	Project management concepts- the management spectrum, people, product, process, and project.	3	
	FIRST INTERNAL EXAM		
III	Process and project metrics- software measurement- size oriented, function oriented, LOC and function point, metrics for software quality- measuring quality, defect removal efficiency, integrating metrics within the software process.	4	20%
	Estimation for software projects- project planning, software scope, resources. Software project estimation, decomposition techniques- Software Sizing, Problem-Based Estimation, Process-Based Estimation.	3	
IV	Empirical estimation models- structure of estimation models, COCOMO II model. Estimation for agile development. Make/buy decision.	4	15%
	Project scheduling- relationship between people and effort, effort distribution. Task set, defining a task network. Scheduling- timeline chart, tracking the schedule. Earned value analysis.	3	
	SECOND INTERNAL EXAM		
V	Risk management- risk strategies, software risks, riskidentification, risk projection, risk refinement, Risk Mitigation, Monitoring, and Management. The RMMM Plan.Software Configuration Management - An SCM Scenario	4	20%
	Elements of a Configuration Management - An SCM Scenario, Elements of a Configuration Management System, Baselines, Software Configuration Items. The SCM Repository - The Role of the repository, General Features and Content, SCM Features. The SCM Process- Identification of Objects in the Software Configuration. Version Control. Change Control. and	4	

	Configuration Audit, Status Reporting.				
VI	Software quality assurance- Background Issues, Elements of Software Quality Assurance. SQA Tasks, Goals, and Metrics. Formal Approaches to SQA. Statistical Software Quality Assurance- A Generic Example, Six Sigma for Software Engineering. Software Reliability -Measures of Reliability and Availability, Software Safety. The ISO 9000 Quality Standards. The SQA Plan. Software process improvement- Approaches to SPI, Maturity Models. The SPI Process- Assessment and Gap Analysis, Education and Training, Selection and Justification, Installation/Migration, Evaluation, Risk Management for SPI, Critical Success Factors. The CMMI, The People CMM. Other SPI Frameworks. SPI Return on Investment. SPI trends.	3	20%		
END SEMESTER EXAM					

QUESTION PAPER PATTERN

Maximum Marks: 100

Exam Duration: 3 hours

The question paper shall consist of Part A, Part B and Part C.

Part A shall consist of three questions of 15 marks each uniformly covering Modules I and II. The student has to answer any two questions $(15 \times 2=30 \text{ marks})$.

Part B shall consist of three questions of 15 marks each uniformly covering Modules III and IV. The student has to answer any two questions $(15 \times 2=30 \text{ marks})$.

Part C shall consist of three questions of 20 marks each uniformly covering Modules V and VI. The student has to answer any two questions $(20 \times 2=40 \text{ marks})$.

Note : Each question can have a maximum of 4 subparts, if needed